

# Everything you always wanted to know about ML (but were afraid to ask) BSSM 2019

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Relevant XCKD: 1570

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### Machine Learning?



## **ULB** Some examples - Image classification

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# **ULB** Some examples - Fraud Detection

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## **ULB** Some examples - Villo availability prediction



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## **ULB** Some examples - Time Series Analysis



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## **ULB** What are the common points?

Structured data

- Often not the case in real-life problem
- Preprocessing



## **ULB** What are the common points?

Structured data

- Often not the case in real-life problem
- Preprocessing
- Single output variable
  - ► Fraud Detection, Image classification: Discrete value ⇒ Classification
  - ► Villo,TS: Continuous value ⇒ **Regression**

### What are the common points?

Structured data

- Often not the case in real-life problem
- Preprocessing
- Single output variable
  - ► Fraud Detection,Image classification: Discrete value ⇒ Classification
  - ► Villo,TS: Continuous value ⇒ **Regression**
- Unknown Input/Output mapping
  - No available model
  - Data-driven



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## **ULB** Some examples - Image classification

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 $h_{IC}: \mathbf{X} \in \mathbb{R}^{32 \times 32} \mapsto y \in \{0, \cdots, 9\}$ 

## **ULB** Some examples - Fraud Detection



 $h_{FD} :< ID, Country, Amount, Amount_{avg}, .. > \mapsto y \in \{0, 1\}$ 

## **ULB** Some examples - Regression

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 $h_R :< Lat, Long, Weather, Day, \dots > \mapsto y \in \mathbb{R}^+$ 

### **ULB** Some examples - Time Series Analysis



 $h_{TS}: \mathbf{X} = [y_{t-d}, \cdots, y_{t-1}] \in \mathbb{R}^d \mapsto y = y_t \in \mathbb{R}$ 

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## **ULB** Machine Learning Overview



### Machine Learning

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A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P if its performance at tasks in T, as measured by P, improves with experience E.



## **ULB** Supervised Learning Problem - ?

- Input: A vector of n random variables  $\mathbf{x} \in \mathcal{X} \subset \mathbb{R}^N$ , distributed according to an unknown probabilistic distribution  $F_x(\cdot)$ .
- ▶ Target operator  $f : \mathbf{x} \mapsto y \in \mathcal{Y}$  according to an unknown probability conditional distribution  $F_y(y|x = \mathbf{x})$ .
- ▶ Training set:  $D_n = \{ < \mathbf{x}_1, y_1 >, \cdots, < \mathbf{x}_1, y_1 > \}$ , drawn according to the joint input/output density  $F_{xy}(\mathbf{x}, y)$ .

### Learning machine - ?

#### Learning machine

- ▶ Hypothesis/Model:  $h(\cdot, \cdot) :< \mathbf{x}, \vartheta > \mapsto h(\mathbf{x}, \vartheta) \in \mathcal{Y}$
- ▶ Class of hypotheses:  $h(\cdot, \vartheta), \vartheta \in \Theta$
- Loss function:  $L(\cdot, \cdot) :< \mathbf{x}, y > \mapsto L(\mathbf{x}, y) \in \mathbb{R}$
- Learning algorithm:  $\mathcal{L} :< \Theta, D_n > \mapsto h(\cdot, \vartheta_n)$



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# **ULB** Empirical risk minimization - ?

$$\vartheta_n = \vartheta(D_n) = \operatorname*{arg\,min}_{\vartheta \in \Theta} R_{emp}(\vartheta) \tag{1}$$

$$R_{emp}(\vartheta) = \frac{1}{n} \sum_{i=1}^{n} L(y_i, h(\mathbf{x_i}, \vartheta))$$
(2)

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$$\nabla J(\vartheta) = 0$$

### Machine Learning Process - ?

### Preliminary phase

- 1. Problem formulation
- 2. Experimental design
- 3. Preprocessing step
  - Missing data
  - Feature selection
  - Outlier removal

#### Learning phase

- 1. Parametric identification
- 2. Model selection



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## **ULB** Parametric identification - ?

The choice of an optimization algorithm depends on the form of:

$$J(\vartheta) = R_{emp}(\vartheta) = \frac{1}{n} \sum_{i=1}^{n} L(y_i, h(\mathbf{x_i}, \vartheta))$$
(4)

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which in turns depends on:

- ▶ Model:  $h(\cdot, \vartheta), \vartheta \in \Theta$
- Loss function:  $L(y, h(\cdot, \mathbf{x}))$

### Analytic solution - ?

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For some specific cases (e.g. Linear regression)

$$h(\mathbf{x},\vartheta) = \vartheta \mathbf{x} \tag{5}$$

$$L(y_i, h(\mathbf{x}_i, \vartheta)) = (y_i - h(\mathbf{x}_i, \vartheta))^2$$
(6)

It exists a closed form solution:



### Iterative search - ?

In order to minimize:

$$J(\vartheta) = R_{emp}(\vartheta) = \frac{1}{n} \sum_{i=1}^{n} L(y_i, h(\mathbf{x_i}, \vartheta))$$
(8)

One need to solve:

$$\nabla J(\vartheta) = 0 \tag{9}$$

Several methods provides incremental solutions in the form:

$$\vartheta^{(\tau+1)} = \vartheta^{(\tau)} + \Delta \vartheta^{(\tau)}$$

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Why  $\nabla J(\vartheta) = 0$ ?

The first order derivative gives indication on the behaviour of the function:

$$\frac{\partial f}{\partial x} > 0 \Rightarrow \nearrow$$
$$\frac{\partial f}{\partial x} < 0 \Rightarrow \searrow$$

Critical points x\* are candidates for local minima/maxima

$$\frac{\partial f}{\partial x^*} = 0 \tag{11}$$

 $1\text{-}\mathsf{Dimensional}$ 

The first order derivative gives indication on the behaviour of the function, **along each direction**:

$$\nabla f = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}, \cdots\right]$$
$$\nabla_i > 0 \Rightarrow \nearrow_i$$
$$\nabla_i < 0 \Rightarrow \searrow_i$$

Critical points x\* are candidates for local minima/maxima

 $\nabla f = \mathbf{0}$ 

*n*-dimensional

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### **Batch gradient descent**

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> 1: Initialize  $\vartheta$  et  $\eta$ 2: while ! converged do 3: for  $i \in \{1, \dots, n_b\}$  do 3: for  $i \in \{1, \dots, n_b\}$  do 4:  $\vartheta^{(\tau+1)} = \vartheta^{(\tau)} =$  $\eta \nabla J_i(\vartheta^{(\tau)})$ 5: end for 6: end while

#### Standard gradient descent

1: Initialize  $\vartheta$  et  $\eta$ 2: while ! converged do 4.  $\eta^{(\tau+1)} = \eta^{(\tau)} \eta_{\overline{b_i}}^1 \sum_{i=1}^{b_i} \nabla J_i(\vartheta^{(\tau)})$ 5: end for

6: end while

Batch gradient descent

### **Stochastic gradient descent**

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#### 1: Initialize $\vartheta$ et $\eta$ 2: while ! converged do 3: for $i \in \{1, \dots, n_b\}$ do 4: for $i \in \{1, \dots, n_b\}$ do $\eta^{(\tau+1)} = \eta^{(\tau)} -$ 4. $\eta \frac{1}{b_i} \sum_{i=1}^{b_i} \nabla J_i(\vartheta^{(\tau)})$ end for 5:

6: end while

#### Batch gradient descent

- 1: Initialize  $\vartheta$  et  $\eta$
- 2: while ! converged do
- 3: Shuffle training set
- 5.  $\eta^{(\tau+1)} = \eta^{(\tau)} =$

 $\eta \nabla J_i(\vartheta^{(\tau)})$ 

- 6: end for
- 7: end while

#### Stochastic gradient descent

## ULB Methods comparison



- Batch gradient descent
- Mini-batch gradient Descent
- Stochastic gradient descent

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### And many more...

#### Iterative methods

- Newton method
- Levenberg-Marquardt

### Stochastic gradient descent

- Momentum
- AdaGrad
- ► RMSProp
- Adam

### Meta-heuristics

- Random search
- Genetic algorithm
- Simulated annealing



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### Model selection - ?

The selection of a model is usually perfomed by looking at its performance:

$$R_{ts}(\vartheta) = \frac{1}{n_{ts}} \sum_{i=1}^{n_{ts}} L(y_i, h(\mathbf{x_i}, \vartheta))$$
(15)

on unseen data:

 $D_{ts} = \{ < \mathbf{x_{n+1}}, \mathbf{y_{n+1}} >, \cdots, < \mathbf{x_{n+n_{ts}}}, y_{n+n_{ts}} > \}$ (16)

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### **Cross Validation**



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## ULB Models - Linear model



 $y = \mathbf{w}\mathbf{x} = \sum_{i=1}^{n_w} w_i x_i$ 

• Parameters:  $\vartheta = \mathbf{w}$ 

 Parametric identification: Closed form / Gradient descent

## ULB Models - Logistic regression

figure/LogisticRegression.png



- **>** Parameters:  $\vartheta = \mathbf{w}$
- Parametric identification: Maximum Likelihood Estimation + Gradient descent

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### Models - ANN



### Backpropagation



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## ULB Deep Learning - Intuition

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Deep Neural Network 00000 **Output Layer** Input Layer Hidden Layer 1 Hidden Layer 2 Hidden Layer 3 edges combinations of edges object models

Demo : http://playground.tensorflow.org/

# ULB Deep Learning - RNN - Intuition

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## ULB Deep Learning - CNN - Intuition

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Demo: https://cs.stanford.edu/people/karpathy/ convnetjs/demo/mnist.html

### And many more...

Non-parametric methods

- Decision Trees
- K-nearest neighbors
- Radial Basis Functions
- Network based
  - ► CNN
  - Restricted Boltzmann Machines
- Ensemble techniques
  - Random Forests
  - Gradient Boosting



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### Wrap-up

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- ML is not magic, but heavily relying on:
  - ► Linear algebra
  - Statistics
- ▶ Data is as important (if not more) than the model
- Data preprocessing can be as time consuming as parameter estimation / model selection
- ▶ Simpler is (often) better



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# ULB Bibliography I

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